



PIMA CUP 2018 TOURNAMENT RULES

All games will be played under FIFA Laws of the Game, unless modified by USYSA/AYSA, or these tournament rules as stated below. Any questions regarding the Rules of the Tournament or challenges concerning the eligibility of a player should be addressed to the Site Coordinator prior to the beginning of the game. The decision of the Tournament Director will be final.

Eligible Teams: All AYSA and AYSO affiliated teams in Southern Arizona are eligible. Valid player passes and medical releases are required. U9 – U12 teams are allowed a maximum of 3 loan players. U13-U19 teams are allowed a maximum of 5 loan players. Players may only play for one team during the tournament. Loan players must have a completed loan form. Rosters are required for all teams. Teams are U8 co-ed, U9 to U19 male or female divisions. Age groups may be combined to accommodate flighting. Flighting is done by the Pima Cup Flighting Committee who will use past results as a guideline. Flight placement is not appealable. Rosters freeze one hour before the team's first game. Players will not be allowed to leave and play a game outside the tournament and return to play in the tournament.

Team Check-In: Tournament Check-in is Wednesday, February 28th from 5:30p – 8:00p and will be at Peter Piper Pizza on 22nd St, just east of Alvernon. Team representative must bring player and coach passes, medical releases and loan forms. If a roster has not been completed online, then a roster must be provided by the team. All coaches must have a team pass and be on the tournament roster. DOCs will be allowed to coach for any team within their club. Coach passes will be stickered.

Game Check-In: Teams, including one risk management approved administrator with an administrator pass for that team, must arrive thirty (30) minutes prior to the scheduled start of their game and report to the Field Marshal for check-in. Player cards and equipment will be checked by Field Marshals prior to the start of each game. Team rosters freeze one hour before their first game. U13 and older teams must designate their 18-player game roster at check-in. All players must have Medical Release forms and all players must wear shin guard completely

covered by socks. No hard casts, hard hair accessories or jewelry permitted except for medical alert bracelet which must be taped to the body.

Forfeitures: Teams failing to report to their scheduled field, ready to play, at the scheduled kick-off time will forfeit the game 3-0. Any team/club will be fined for the full amount of the tournament application fee for any no show or cancellation. Committee will consider appeals for extenuating circumstances.

Officials: The Center Referee will conduct a coin toss with each team's captain(s) before the match starts and the winner of the toss determines the direction they will attack. The loser of the coin toss will kick off to start the match. The Referee's decision will be final with protests stemming from the Referee's interpretation of the 2017/2018 FIFA Laws of the Game. Any complaints against a referee shall be made in writing on the appropriate form and given to the Site Coordinator before the end of tournament play.

Home Team: Home Team is identified on the schedules. In the event of uniform color conflict, the Home Team must change jerseys. The Home Team will supply the game ball unless supplied by the tournament. Both the visiting and home team players and coaches will sit on one side of the field and all spectators will sit on the opposite side of the field. No more than three administrative officials/coaches allowed per team on the team sideline.

Playing Times:

U15 – U19 – Two x35 minute halves

U13/U14 – Two x30 minute halves

U11/U12 – Two x25 minute halves

U9/U10 – Two x22 minute halves

U8 (4v4) – Four x10 minute quarters

During preliminary matches in all divisions except eight-team divisions, time will not be extended except for serious injury. Matches played in Eight-team divisions cannot end in a tie, so those matches will go straight to kicks from the penalty mark in the event of a tie.

Half-time: Half-time breaks will be 5 minutes long.

The length of games may be modified by the Tournament Director or due to adverse weather.

U8 Games: U8 games will be played 4v4 with no goalkeeper. There will only be one (1) referee and no assistant referees. There is no offside in U8 games (unless it is a very blatant offense) and the opposing team has to be past the build out line when a team restarts with a goal kick. No intentional heading of the ball is allowed. Referees will restart play with an IDFK on a heading violation. All other rules conform to the LOTG.

U9/U10 Games: U9/U10 games will be played 7v7, including a goalkeeper and will have a minimum of one (1) referee. If available, three (3) referees will be provided. Teams must have a minimum of 5 players to start and play the game. The opposing team has to be past the build out line when any keeper delivery occurs and on a goal kick restart. No intentional heading of

the ball is allowed. Referees will restart play with an IDFK on a heading violation. All other rules conform to the LOTG, including offside.

U11/U12 Games: U11/U12 games will be played 9v9, including a goalkeeper and playing on age-appropriate fields. Teams must have a minimum of six (6) players to start and play the game. No intentional heading of the ball is allowed on U11 games, but players in U12 games may head the ball. All other rules conform to the LOTG, including offside.

Overtime: There will be no overtime in ANY game that ends in a tie. Eight-team division games that end in a tie (all rounds) will determine a winner by taking kicks from the penalty mark in accordance with the 2017-2018 FIFA Laws of the Game. In all other divisions, if there is a tie in a preliminary round, the tie-score will be recorded. In these divisions, only the winner in a Semi-Final, Championship, or third-place match will be determined by taking kicks from the penalty mark in accordance with the 2018-2018 FIFA Laws of the Game.

Substitutions: Substitutions are allowed, with the Referee's permission, at the following times:

- Your team's throw-in
- A goal kick by either team
- After any goal has been scored
- For an injured player, then the opposing team can also substitute, 1 for 1
- For a player receiving a caution

Red Cards: Players and/or coaches receiving a red card will be ejected from the game and will not participate in the next scheduled game(s). The field marshal will retain the player's/coach's pass. A completed suspension fulfillment form must be turned in to the Tournament Director before a pass will be released. The PCJSL Discipline Committee will determine the length of the suspension. The same standard suspension rules used during the regular season will be adhered to. Coaches serving a red card suspension may not sit with the team or in the field/stands. Players may sit with their team, but not be dressed in uniform. Red cards issued to an administrator will be served for all of that administrator's teams until the suspension is fulfilled with the team for which the administrator received the sanction.

Since Pima Cup is a PCJSL sponsored event, and operated by "the league," any red card suspension received in league play shall carry into Pima Cup and the red cards received in Pima Cup will carry into PCJSL league play, dependent on the length of the suspension. Red cards received by AYSO players/teams during the tournament shall be dealt with the same way club players/teams are dealt with. Where suspensions are longer than the number of games in the tournament, the D&R Committee will submit the player pass with a recommendation to the team's governing body.

Scoring: For all teams that are not flighted in eight-team divisions, the following point system will be used to score teams within individual brackets: Six (6) points for a win; three (3) points for a tie; zero (0) points for a loss. One (1) point will be awarded for a shutout (must be a winner). One additional point per goal up to 3 points maximum. Should any team forfeit, the

opposing team shall be awarded ten (10) points. ONE POINT IS DEDUCTED FOR EACH RED CARD (player or administrator). U8 games are not scored.

Tie Breakers: In the event of a tie within a bracket, the winners will be determined as follows:

1. Head-to-head winner
2. Goals against (up to 4)
3. Goals for (up to 4)
4. Most shut-outs (must be winner)
5. Goal differential, maximum differential of 4 per game (8 to 4 achieves same result as 4 to 0)
6. Kicks from the mark in accordance with FIFA rules

Tiebreaker for semi-finals, championships, and third place games will be kicks from the penalty mark per the overtime information, listed above.

General:

1. All teams that have applied to Pima Cup agree to abide by the Zero Tolerance and Inclement Weather policies set forth below.
2. All coaches have total responsibility for the conduct of their players, bench, friends, and spectators at all times. A risk management approved administrator with an administrator pass for the team's club must be on the sidelines with the team.
3. Both teams are responsible for cleaning the sidelines.
4. No alcoholic beverages permitted.
5. No smoking permitted.
6. All U8 and U9/U10 teams will receive participation medals.
7. 1st and 2nd place awards and team trophy will be awarded to U11 and older divisions.
8. All clubs are responsible for field marshal duties to assigned field. Field marshal duties include (a) checking field conditions prior to games; (b) making sure all portable goals are secured to ground; (c) checking in teams to tournament and performing equipment and team check in prior to games; (d) calling in scores to GotSoccer within 30 minutes of game completion. Clubs with volunteers that fail to report to assigned field may be fined as determined by D&R as appropriate.

ZERO TOLERANCE POLICY

Pima Cup has adopted a policy of ~Zero Tolerance~ relating to dissent and/or referee abuse from coaches, players **AND** sidelines. We request your assistance in keeping yourself, your team **and** sidelines in compliance so the referees do not have to stop the game during play.

After the game starts, if a referee hears dissent or verbal insults from the sideline about the referee or his/her assistant referees, the game will be stopped. The coach will be called to the touchline and receive a verbal warning. Please convey the consequences of further dissent/abusive comments to your sidelines at this time. If further dissent or referee abuse occurs, the offending individual(s) will be required to leave the field. Your cooperation in

helping the referee to remove the offender(s) is expected. The game will continue after the ejection, but **ONLY IF** the sideline can remain in control. Following the ejection of **ANY** individual from your sidelines, any continued dissent or verbally abusive comments will end the game **IMMEDIATELY** and the offending team will be given a forfeit with a recorded score of 3-0 in favor of the opponent. It is extremely important that you convey this information to everyone on your sidelines.

If the offending behavior comes from a player on the field, referees will use their red and yellow cards as usual. The process described above is **ONLY** for controlling the sideline.

Any ejection will result in the loss of 1 point in the standings.

It is your responsibility to make sure you provide us with your local phone number and hotel room number at check-in, in case we need to contact you for any reason.

INCLEMENT WEATHER

In the event of inclement weather, the Tournament Director will make a final decision that will complete the Tournament safely and fairly.

Matches will be played in all weather conditions, unless the City of Tucson, Pima County Park and Recreation, Kino Sports Complex officials or the **Tournament Director or their designee** determines that conditions are dangerous and/or life threatening as per FIFA/USYSA/AYSA regulations or may cause severe damage to the fields. The Tournament Committee will do their utmost to play as many matches as possible, but if it is out of the Tournament Committees control to continue play, the Tournament Committee reserves the right to modify all tournament rules to fairly and safely complete the tournament. The health and safety of the players is the first priority.

The following modified plan will be put into practice if there is an unexpected termination of play:

INCLEMENT WEATHER PLAN

- Match Game time will be set back the number of time slots required
- Games will be shortened as advised by the Tournament Officials
- Reduce scheduled duration of second round matches as first round matches
- Reduce scheduled duration of third round matches as first round matches
- In the event the field conditions or other disruptions forcing play to be halted and preventing the match from completing during the scheduled time, the score shall stand if at least one-half of the match has been completed. If the match is not one-half complete, the winner will be decided by **Penalty Kicks** conducted in accordance with **Arizona Youth Soccer Association (AYSA)** rules. The penalty kick competition may be held at a different time and location as determined by the Tournament Director if conditions prevent further play at the original site of the match.

If the match is not played to completion and subsequently decided by Penalty Kicks, the winning team will be awarded a 1-0 win and points awarded in accordance with the Tournament scoring policy.

The Tournament Committee, the coaches of the host teams, or sponsors of any of the tournament activities shall not be held responsible for expenses incurred by any team or club if the tournament is cancelled in whole or in part.